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SAGE Publications Inc. Paperback. Book Condition: new. BRAND NEW, Making School a Game Worth Playing: Digital Games in the Classroom, Ryan L. Schaaf, Nicky Mohan, Integrate game-based learning for 21st Century skills success! This straightforward, easyto-follow guide from experts Schaaf and Mohan helps you leverage technology students love best - digital video games. With step-bystep strategies, you'll easily find, evaluate, and integrate gaming into your existing lesson plans or completely redesign your classroom. Teachers learn to use well-designed game elements...

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- Authored by Ryan L. Schaaf, Nicky Mohan
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